



UN Sung VIETNAM WAR MOD

ECHO RELEASE

VERSION: 3.0E

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CREDITS:

MODELS

FIXED WING

AC47 Spooky

- Model by hcpookie
- Conversion and configs by hcpookie and Eggbeast and TeTeT
- Textures by Spock

A1 Skyraider

- Model and Textures by Yac
- Conversion by hcpookie, Eggbeast and Tetet

A3 SkyWarrior

- Model by Alphasim/Virtavia/
- Config and import to Arma by Nightintruder
- Conversion by Eggbeast and Tetet

A4 SkyHawk

- Original Model by Project 82 Falklands Mod (Cimalex/ Foxtrot / brainbug)
- Reshaped by hcpookie
- Textures by brainbug
- Conversion by hcpookie, Eggbeast and Tetet

A6 Intruder

- Model by Aplion
- Conversion by hcpookie, Eggbeast and Tetet

A7 Corsair II

- Model by Aplion
- Conversion by hcpookie, Eggbeast and Tetet

C1a Trader

- Model by Milton Shupe & Eagle Rotorcraft Simulation
- Config and import by Nightintruder
- Conversion by Eggbeast and Tetet

E2 Hawkeye

- Model and Config by Nightintruder / hcpookie

- Conversion by Eggbeast and TeTeT

F100 Super Sabre

- Model and Textures by Yac
- Conversion by hcPookie, Eggbeast and TeTeT

F105 ThunderChief

- Model by FSX
- Model Imported and rigged/ config by hcPookie
- Developments by Eggbeast and TeTeT

F111 Aardvark

- Model by NZDF Team (Crash)
- Imported and Developed by Eggbeast and TeTeT

F-4 Phantom II

- Model by Aplion
- Edited and Updated by Eggbeast and hcPookie
- Racks, tanks and Suu23 gunpod by Joe W.
- Textures by Spock and Eggbeast

O2A Skymaster

- Model imported by hcPookie
- Conversion and development by Eggbeast

Mig-21 Fishbed

- Model imported by Nightintruder
- Conversion and development by Eggbeast

AN-2 Colt

- Model by BI Studios
- Updated by Sabre [Dust]
- Conversion and development by Eggbeast

ROTARY

OH-6 Cayuse

- Model by BI studios
- Improvements by Razorback and Eggbeast

AH-1G Cobra

- Model and config by csj

- Improvements by hcpookie, Eggbeast and Razorback

H13 Sioux

- Model imported by hcpookie
- Updated by Eggbeast / Razorback

H21c Shawnee

- Model by Mick Posch
- Config and Model import by Nightintruder
- Conversion by Eggbeast and Tetet

CH-34 Choctaw

- Model by Cimalex and Konyoj
- Conversion by hcpookie, Eggbeast and TeTeT
- Retexture by Shockley

CH-47 Chinook

- Model by BI studios
- Config and Model development by Eggbeast
- M60 / M2 (barrels) by Vilas

Mi-8 Hip

- Model by BI Studios
- Config and Model development by Eggbeast

UH-1C Huey Gunship

- Model by CSJ
- Conversion by hcpookie and Eggbeast
- Music by Eggbeast and Sgt_savage

UH-1D Slick

- Model by BI Studios
- Model Conversion and Configs by Eggbeast
- Medevac model by Jones.S

VEHICLES

Willys Jeep

- Model by Vilas
- Ported and Developed by hcpookie
- Detailing and upgrades by Eggbeast and TeTeT

M37 Dodge Truck

- Model by CSJ
- Physx support by andrew_s90
- Model improvements and config by Eggbeast
- Parts by Luchador/ RamaMarines/ m1st3r_pr0per

M35 Truck

- Model by RamaMarines
- Config and rigging by andrew_s90
- Minor model improvements by Nodunit and Eggbeast

XM-706 Commando

- Model by Vilas
- Variants and Configs by hcpookie
- Additions and upgrades by Eggbeast and TeTeT

M113 and M113A1

- Model by BI
- Concepts by hcpookie and Eggbeast
- Model Developments by hcpookie
- A3 Improvements by hcpookie and Eggbeast and TeTeT

M551 Sheridan

- Model by Vilas and Yac
- Edited and Updated by Eggbeast, hcpookie and TeTeT

M107 / M110 SP Artillery

- Model by Vilas
- Edited and Updated by hcpookie and Eggbeast
- Weapons, ammo and artillery config by Eggbeast

M48A3 Patton

- Model by Yac
- Edited and Updated by Eggbeast, hcpookie and TeTeT

Ural Truck

- Model by BI
- Ported by Razorback
- Developments, Configs and Variations by Eggbeast

Zil-157 Truck

- Model by BI
- Improved by Denis Leonov
- Unsung config/ anims/ model tweaks by Eggbeast

BTR-40 / 152

- Original Model by BI
- Concepts by hcpookie and Eggbeast
- Model Developments and configs by hcpookie
- A3 Improvements by hcpookie, Eggbeast and TeTeT

T-34/T-54/55

- Models by BI
- Variants by hcpookie
- Edited and Updated by Eggbeast and TeTeT

ZSU-23-4 Shilka

- Model by BI
- Config and conversion by hcpookie / Eggbeast

ZSU-57-2 Sparka

- Base model by BI
- Config and Conversion by hcpookie

Sampans and Tug Boats

- Models and configs by hcpookie

Motor Boats (CIV)

- Models by BI
- Converted and Developed by Eggbeast
- Liferaft Model by hcpookie

RIB Boats

- Models by BI
- Edited and Updated by Eggbeast

Patrol Boat Riverine (PBR) MkII

- Model by Yac
- Conversion by hcpookie and Eggbeast
- Skins by Shockley

Patrol Boats (VC & NVA)

- Models Imported and Created by hcpookie
- Refined by Eggbeast

STATIC WEAPONS

Dshk / Searchlight

- Models by BI
- Config and Conversion by Eggbeast

Dshk Wheeled

- Model by Vilas
- Config and Conversion by Eggbeast

Dshk Armored

- UNSUNG Model
- Config and Conversion by Eggbeast

Double Dshk, PK Bunker/Tower

- Models by BI, hcpeekie, vilas, csj
- Configs by Hcpeekie and Eggbeast

D-20 Howitzer

- VME Ofp Model
- Permissions provided by AlexXP to wld427, developed and improved for PRACS mod
- Converted for UNSUNG by Eggbeast
- Re-skinned by Shockley

D-30 Howitzer

- Model by BI
- Converted by Eggbeast

KS-12 / KS-19 / S-60

- Models and configs by hcpeekie

M1 / M1941 Mortars

- Models by BI
- Config and Conversion by Eggbeast

M18 / M40 Recoilless Rifles

- Model by hcpeekie
- Config and Conversion by Eggbeast

M1919 / M60 / MG42 / PK Tripod MGs

- Models by Vilas
- Config and Conversion by Eggbeast / hcpeekie

M2 Machine Guns

- Model by BI
- Model Development, Config and Conversion by Eggbeast/ hcpookie

M2 Mortar

- Model by Luchador
- Converted by Razorback
- Config by Eggbeast

M30 Mortar

- Model by BI
- Model Development by hcpookie
- Config and Conversion by hcpookie / Eggbeast

M55 Quad 50cal

- Model by CSJ
- Model Development by hcpookie
- Config and Conversion by hcpookie / Eggbeast

M102 / M114 Howitzers

- Vilas Model
- Config and Conversion by Eggbeast
- Re-Skinned by Shockley

Mk18

- Model by hcpookie
- Config and Conversion by Eggbeast

SPG9

- Model by BI
- Config and Conversion by Eggbeast

SA-2 SAM System (inc. radars)

- Models by BI / hcpookie / Vilas
- Config and Conversion by hcpookie

ZPU-4 / Type 65

- Models by Vilas / wld427
- Config and Conversion by Eggbeast
- Re-skinned by Shockley / Eggbeast

Zu23-2

- Model by BI
- Config and Conversion by Eggbeast / hcpeekie

WEAPONS

Colt 38 Special

- Model by Yaloken
- Configs and Animations by Eggbeast

S&W Model 10

- Model by FappaR
- Configs and Animations by Eggbeast

Colt 357 Lawman

- Model by kHDigital
- Configs and Animations by Eggbeast

Tokarev TT33

- Model by saadomarhayat
- Configs and Animations by Eggbeast

Nagant M1895

- Model by kutejnikov
- Configs and Animations by Eggbeast

MAT-49

- Models by Drumdorf / parts by Daman
- Configs and Animations by Eggbeast

M50 Madsen

- Model by Kutejnikov
- Configs and Animations by Eggbeast

MAS36

- Model by Xeno
- Configs and Animations by Eggbeast

Lee Enfield

- Model by BI
- Config and Animations by Eggbeast, NI Arms and von knudenberg

Owen Gun

- Model by Hell in the Pacific Team
- Config and Animations by Eggbeast

NI Arms Models and Reload Animations

- M14 inc. Leatherwood Optic Toadie2k/ An_aggressive_napkin
- L1A1 / L2A1 Toadie2k/ pete/ enron/ BI
- M60 Toadie2k/ BI
- MG42 Toadie2k
- H&R 223 Toadie2k/ Soul_Slayer/ HeNe
- M1903 Toadie2k
- Kindly gifted by Toadie2k
- Conversion and config by Eggbeast
- Bayonet by Luchador

Baikal Shotgun

- Model by valga-games
- Conversion, Config and Animations by Eggbeast and Razorback

Mosin Nagant

- Model by psolodov
- Conversion, Config and Animations by Eggbeast and Razorback

AKM

- Model by Tim Bergholz
- Conversion, Config and Animations by Eggbeast and Razorback

SKS

- Model by 3d_molier-international
- Conversion, Config and Animations by Eggbeast and Razorback

DP-28

- Model by Von Knudenberg
- Config by Von Knudenberg and Eggbeast

Mk2 Grenade and bullets used in several weapons

- Model by Tim Bergholz
- Imported by Razorback
- Rigged and Configged by Eggbeast

M18 Smoke Grenades / crates

- Model by RamaMarines

- Configged by Eggbeast
- Gas Effect by BigDawgKS

EX-41 China Lake

- Model by Ryan
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Materials improved by RamaMarines

M870 Mk1 Shotgun

- Model by Joe W.
- Design by Joe and Eggbeast
- Configs and Rigging by Eggbeast

Ithaca Model 1937

- Model by Ramanaking
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Animations by von knudenberg

Winchester Model 1912

- Model by Moritz Mayer
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Animations by von knudenberg

Winchester Model 70

- Model by thegameartisan
- Imported by Razorback
- Rigged and Configged by Eggbeast
- Animations by von knudenberg

M20 Bazooka

- Model by MisterProper
- Imported by Razorback
- Rigged and Configged by Eggbeast

M127a1 flare and Suppressors by Howells

- Sten
- M/45

Traps

- Models by Soldier X, hcpeekie and various grenade modelers listed elsewhere
- Redesign, rigging and configs by Eggbeast

PU Scope by Von Knudenberg

- Model by Von Knudenberg
- Config by Eggbeast

Flashlight and Pistol / Flashlight Combo by Von Knudenberg

- Models by Von Knudenberg
- Concept and Concepts by Eggbeast

Kabar, FS Combat Knife by Von Knudenberg

- Models by Von Knudenberg
- Concepts and Configs by Eggbeast

Grenades by Von Knudenberg

- RKG-3, Type 67, RGD-33, Molotov
- Models by Von Knudenberg
- Concepts and Configs by Eggbeast

Weapons by Luchador

- XM16E1 (inc. suppressor, M7 bayonet, AN/PVS2, Leatherwood and Colt optics)
 - M16 variants (Built by Razorback and Eggbeast)
 - XM177 variants (Built by Razorback and Eggbeast)
 - XM148 GL
- M1911, M1918A2 BAR, M1919A6, M1 Garand, Sten Mk2, M1 and M2 Carbine, MAC-10
- M63a Stoner LMG and Commando
- M2 60mm Mortar, M67 and MkII grenades
- AK-47, K-50M, MAS 49/56, PPSH-41/Type 50, SVT-40, MP-40, Arisaka Type 99, Nambu Type 100, Kar-98k, RPG-7
- Porting by Razorback
- Configs, Animations, Model Rigging and some optics by Eggbeast
- Supported by \$\$ DONATIONS from Kable / Damonjay / Bill70 / Barden/ Imager6/ Orcinus/ Finch and Oddball47/Ronin

Weapons by Roberthammer:

- Ruger
- PPK
- Config and Conversion by Eggbeast

Weapons by Vilas

- AK47-49
- AK47-52

- AKM parts
- APS
- Browning HP
- Colt Commander
- Makarov
- M16/XM-177s parts
- M3A1
- M60
- M63a Stoner AR
- MG42 static
- P64
- PPS-43/52
- PM63
- RPK
- SKS
- Sterling variants
- Type 56
- TT-30
- Config and Conversion by Eggbeast

Weapons by BI

- Lee Enfield
- PK
- Sa.vz 58
- Sa.vz 61
- UK.vz 59
- M79
- RGO grenade
- Config and Conversion by Eggbeast

SOUNDS

Sounds and Effects

- All sounds and effects by Sgt_Savage

DSAI Module

- DSAI Module by Sgt_Savage
- Vietnamese Radio music sourcing by Byrde[VN]

BUILDINGS

Indochine Huts

- Model by indo_piraten

Many buildings and structures by

- CSJ, updated by Eggbeast
- BI, imported and updated by Eggbeast / Razorback
- Pedersen / Waxbutter from Hell in the Pacific Mod

Ammo Crates and Flags

- Models by BI
- Details, Variants and Configs by Eggbeast

Foliage

- Models by BI, Berghoff and CSJ
- Improvements and Configs by Eggbeast / Razorback

UNITS

Unit Icons

- Eggbeast

Unit Configs

- Eggbeast, Razorback, Tetet, Jones, Willithappen and Dragon

Camo faces

- BI, Ce525 and Eggbeast

Uniforms and patches

- BI
- Variants by Bigstone
- Textures by Yac, Bigstone, CJ525

Headgear, vests, accessories and backpacks

- BI
- CJ525, Yac, Razorback, Bigstone, Eggbeast, Hounddog75 and Howells

CONFIGS AND SCRIPTS

Configs for cannons, rockets, bombs, missiles and fuel tanks by Eggbeast, Hcpookie and Myke
Aircraft and weapon scripts by:

- Eggbeast
- hcpookie
- wld427
- RKSL Rock / UNN
- Myke
- SGT Fuller (USAF mod) Air-Air refueling

Worldpatch code by HoverGuy.

PRACS MODELS

Supplied and developed by wld427 (PRACS mod)

<https://forums.bistudio.com/topic/114206-project-racs/>

Some models created by Godhammer

<https://forums.bistudio.com/user/745023-godhammer/>

<https://forums.bistudio.com/topic/68145-tv-guided-weapons/>

Converted by Eggbeast

Models by Godhammer	
PRACS_TK_FAB100	
PRACS_TK_FAB500M62HE	
PRACS_TK_FAB500Sh	
PRACS_TK_FAB500Sh_proxy	
PRACS_TK_KAB500KR	
PRACS_TK_KAB500L	
PRACS_TK_RBK500	
PRACS_TK_RBK500_SPBED	
PRACS_TK_SAB100Tb	

PRACS_TK_ODAB500p	
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FRL MODELS

Supplied by Myke (FRL_missilebox mod)

<http://www.armaholic.com/page.php?id=6071>

Converted by Eggbeast

EB MODELS

Supplied by BIS (Arma 2 Sample Models)

https://community.bistudio.com/wiki/Arma_2_Sample_Models

Converted by Eggbeast

Model	Creator
EB_s8_launcher	BIS / Eggbeast
EB_s8_launcher_aircraft	BIS / Eggbeast
EB_ub16	BIS / Eggbeast
EB_ub32	BIS / Eggbeast
EB_ptb800	Nightintruder / Eggbeast

FZA MODELS

Supplied by Franze (Su-17M4 mod)

<http://www.armaholic.com/page.php?id=14228>

Converted by Eggbeast

Model	Creator
fza_rbk250	Franze
fza_s24	Franze
fza_s24_fly	Franze / Eggbeast

SPECIAL THANKS

Special Thanks to **Aplion, Brainbug, Spockvf101, Myke, Vilas, Jdog, Foxtrop, Nightintruder and Siege-A**. Also **The Operation Frenchpoint Mod**, (Special thanks to **Cybergirl** and **Ikår**), **Pedersand** and **Waxbutter** from **Hell in the Pacific Mod** and **The Project 85 Mod**. A big thank you also to **Toadie2k** and **the NIArms team** for donating us their know-how and beautiful weapons models and animations, and to **wld427** from **PRACS mod** for his ongoing support, and supplying quality models from his pack. We need to make a special mention for **Elite Warriors' Dark Raptor** and **Karmaklave** (Brendon and Mike) for their outstanding technical and creative support for the Unsung Team during 2016. A Special Thanks also to **Malarkeyzz** for his cover of Pseudohendrix (UNsung Intro Music).

FORMER UNSUNG TEAM MEMBERS

CSJ (3D Models, Textures, Islands)
Ce525 (3D Models, Textures, Islands)
Columdrum (Scripts)
Dr@gon (Configs and docs)
Dark Raptor [EW] (Data management, Server hosting, SVN)
Devilslayersbane (3D Models)
Hawkins (3D Models, Textures)
Hcpookie (3D Models, Configs)
Jones.S (3D Models, Islands, Configs)
Mehman (Configs, Scripts)
Polish GI (3D Models, Configs)
Redkid Joker (Animations, Relations)
Ryan (Configs)
Sim (Missions)
Siege-A (uniform patches)
Sgt Anderson (3D Models, Textures)
Soldier X (Traps)
South Saturn Delta (Config, Scripts)
Shockley (Configs, 2D Textures)
Showmaker (Islands)
Spock (Textures)
Super 6.1 (Islands)
Von Knudenberg (3D Models, Textures, Scripts)
Warrior X (Scripts, Missions)
Willithappen (Configs, Missions)
Yac (3D Models, Textures)

CURRENT UNSUNG TEAM MEMBERS

Andrew_s90 (Configs and Physx)

Atriox (missions)

Barden (Public Relations Supervisor)

Basher (Units, kit)

Bigstone (2D Textures)

Eggbeast (Configs, Scripts, 2D Art, Model Rigging, Animations, Data Management, Planning, Testing, Missions, Facebook, Fundraiser, Gofer, Tea maker)

Howells (3D Models)

Joe W (3D Models)

Karmaklave (Web developer)

Londo (Islands)

NZDF Crash (3D Models, Textures)

Opendome (ALiVE Compatibility, Missions Team Supervisor)

RamaMarines (Models and textures)

Razorback (Models, Configs, Textures, Islands, Testing)

Sgt_Savage (Project Lead, Sounds & Effects)

SuperOps (Server admin)

Tetet (Models, Configs, PhysX, Troubleshooting, Testing, Server admin)

Xeno (units and kit)

BETA TESTING TEAM

Alabama Blacksnake
Atriox
Barden
Bill70
Demo Joe
Demon
Duke
Eggbeast
Enti
Hobbes
Hunter
Jinx
Knuckles
Imager6 (Noel)
Razorback
Sapien
Sgt_Savage
Spc. T Lee
TeTeT

PUBLIC RELATIONS / MISSIONS TEAM

Barden
Devilslayersbane
Fowler
Karmaklave
Opendome
Robin
Sgt_Savage
Warzou
Willithappen